IsAtTop

Category: Edit

Description: Check if the edit cursor is at the beginning of the edit buffer.

Inputs:

   Registers: None

   Flags: None

   Others: None

Outputs:

   Registers: None

   Flags: Z = 1 if the edit cursor is at the beginning of the edit buffer.

   Others: None

Registers   DE, HL
destroyed:

Remarks:
```
IsAtBtm:    LD        HL,(editCursor)
            LD        DE,(editTop)
            JP        CpHLDE
```

Example: