BufClear

Category: Edit

Description: Clears the edit buffer.

Inputs:

    Registers: None

    Flags: None

    Others: Edit memory locations, initialized by SetupEmptyEditPtr or other.

Outputs:

    Registers: None

    Flags: None

    Others: (editCursor) and (editTail) reset.

Registers destroyed: HL

Remarks: This routine will not clear the screen, it will just reset the edit buffer pointers. If you want the screen cleared, you must do it manually.

BufClear's code:

```
LD          HL,(editTop)
LD          (editCursor),HL
LD          HL,(editBtm)
LD          (editTail),HL
RET
```

Example: